

red = bleed (.125" past trim)

red = bleed (.125" past trim)

yellow = trim

yellow = trim

yellow = trim

yellow = trim

2.10 in



green

no trim

red = bleed (.125" past trim)

green = live art area (.125" prior to trim)

green = live art area (.125" prior to trim)

red = bleed (.125" past trim)

yellow = trim

yellow = trim

yellow = trim

yellow = trim

yellow = trim

red = bleed (.125" past trim)

red = bleed (.125" past trim)

red = bleed (.125" past trim)

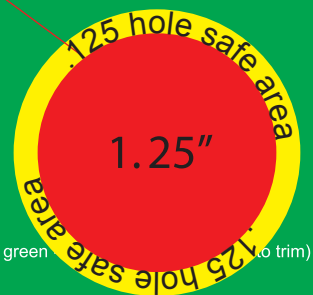
red = bleed (.125" past trim)

yellow = trim

yellow = trim

yellow = trim

yellow = trim



green

(.125\"/>

red = bleed (.125" past trim)

green = live art area (.125" prior to trim)

green = live art area (.125" prior to trim)

red = bleed (.125" past trim)

yellow = trim

yellow = trim

yellow = trim

yellow = trim

yellow = trim

red = bleed (.125" past trim)

red = bleed (.125" past trim)